Breakwater fort with Shagstone beacon; and on the south by a line joining Shagstone beacon with Reny rocks.

The Bridge.-The area defined as follows :---On the north by a line joining Ravenness point to Drake's island north-west buoy; on the east by a line joining Drake's island north-west buoy to Melampus light-buoy; and on the south by a line joining Melampus light-buoy to Fort Picklecombe pier.

Mount Batten Breakwater.-All small craft are warned they should not approach within 200 yards of Mount Batten Breakwater, it being necessary to keep this area clear for sea-

planes going out and returning. No fishing boat or sailing vessel engaged in coast trade shall be admitted into Cawsand bay during the night, or be allowed to lie at anchor there during the night. No fishing boat or sailing vessel engaged in coast trade shall approach Cawsand bay so late in the evening as to make it impossible for them to enter the Cattewater before dark.

Fishing is now permitted by night in Whitsand bay, subject to the following regulations:

(a) No fishing at night is to take place east of a line drawn in a 231° (S. 67° W. Mag.) direction from Rame head, and no boat is to cross this line at a distance of less than ten miles from the Breakwater light during the hours of official night.

(b) Except on Sundays, no night fishing is to take place within three miles of the Coast between Tregantle and Portwrinkle up to the hour of 12 midnight, or such later hour as may be ordered.

The above regulations are to be strictly complied with and any infringement of them will entail severe penalties.

Paragraph 3 of Section II. of this Notice is modified to the extent stated above as regards the defended Port of Plymouth.

No yacht, &c., or pleasure boat may proceed to the westward of a line joining the west end of West Hoe Terrace, the Asia and Melampus light-buoys, nor may they proceed more than two miles outside the breakwater.

With the above exceptions, yachts, &c., and pleasure boats, may cruise in the waters of the sound as laid down in the Public Traffic Regulations. All persons going afloat in charge of yachts or boats are to make themselves thoroughly acquainted with these orders, the Public Traffic Regulations, and the notices that have been published from time to time in the

public press defining prohibited areas. Special notice is drawn to the following points in the regulations :

No yacht or boat may be under way after dark; there can, therefore, be no traffic after dark between yachts at their moorings and the

Although it is only laid down that no craft may leave or enter by the East channel, no craft is to approach anywhere near the East channel buoys, as such action would be likely to draw the fire of the forts.

All Excursion Steamer Traffic is Prohibited in the Sound.

Note.-Yachts that are only fitting out at Plymouth, and that may wish to proceed to their Summer base harbour, must obtain permission to leave for that purpose. A limited number of moorings for yachts

may be laid in the following places and nowhere else:

On West Hoe—on application to King's Harbour Master, Plymouth, in the Cattewater above Turnchapel-on application to the Harbour Master of Cattewater.

Hamoaze.-Within the limits in the Harbour of Devonport mentioned in paragraph (4) below, all small craft, motor boats, steam boats, pulling boats, punts, &c., are to be moored in one of the following areas, viz.:-Saltash, Pottery quay, North corner, Mutton cove, Cremyll hard, Torpoint, Stonehouse creek (or be hauled up and secured above highwater mark in an approved position), where they will remain under Police supervision, and only be allowed out on the production of a permit. (See paragraph (4) below.) (2) With the exception of steam or motor

ferry boats which have obtained special permits, no craft of any description is to be under way during the hours of official night. Any craft under way between these times may be fired on by the Naval patrol boats or H.M. ships in harbour without notice.

(3) During fog or thick weather, no craft of any description is to be under way, with the exception of the Chain Ferry bridges at Torpoint and Saltash.

(4) All traffic is prohibited in the waters of the Harbour of Devonport within the following limits, viz. :-Between lines joining Skinham and Warren points in the Tamar river, and the Boom at Devil's point, including the Lynher river as far as St. Germans, Millbrook lake, and all the creeks and coves adjoining, subject to the following provisions :-

During daylight, i.e., outside the hours of official night, all craft of any description engaged by their owners in the prosecution of their business, or used by them as a means of obtaining their livelihood, may be permitted to be under way within the above limits on obtaining a permit for the purpose. These permits to be obtained for steam, motor, or other selfpropelled craft from the King's Harbour Master, Devonport, and for sailing or pulling craft from the Superintendent of Dockyard Police; such permits to be produced when called for by the person in charge of any patrol boat,

police boat, or boat of H.M. ships. Persons owning craft of any description which they may wish to use for pleasure purposes will be allowed to remove the same to approved places outside the above limits.

No Permits will be Granted for Use of Pleasure Craft within the Limits Defined.

(5) With the undermentioned exception at ** the following areas are prohibited to all

craft of every description :---Coombe bay, Kiln bay, Wilcove lake, Thanckes lake, south of Gravesend point to Pound at Torpoint, St. John's lake, Millbrook lake (inside a line from Palmer point

to Little Southdown). ** With regard to Millbrook lake inside the line specified, special permits will be given to steam or motor ferry craft, for public traffic only, and for sailing and pulling craft conveying market produce or provisions and coal, at the discretion of the King's Harbour Master, Devonport.

(6) No craft of any description is to approach or is to communicate with any of H.M. establishments or ships without having permission and calling the attention of the