

at such a speed and in such a manner as not to endanger the craft lying alongside or the explosives contained therein.

19. No merchant or other private vessel shall be breamed within two hundred yards of any part of the powder magazines at Upnor or of any of His Majesty's docks, dockyards, arsenals, wharves, vessels or hulks.

20. Within the distance of two hundred yards from any of His Majesty's vessels, or of any hired vessel in His Majesty's service, or of any of His Majesty's docks, dockyards, arsenals, powder magazines or wharves, no pitch, tar, resin, turpentine, grease, tallow, oil, nor other combustible matter, shall be boiled or heated on board any merchant or other private vessel.

PENALTIES.

21. The master of every merchant or other private vessel to which this Order relates shall observe and cause to be observed the said regulations in this schedule as far as they relate to his vessel, and if any master or other person acts in any respect in contravention of any of the said regulations, or fails to observe or to cause the same to be observed, he shall for every such offence be liable to a penalty not exceeding the sum of £10.

NOTE.—Vessels acting under the authority of the King's Harbour Master will fly a Union Flag with a white border and, in the centre of the flag, the letters K.H.M. surmounted by a crown.

SECOND SCHEDULE.

RULES.

GENERAL.

Observance of "Regulations for preventing Collisions at Sea."

1. All vessels within the limits of the Dockyard Ports, with the exception of merchant and other private vessels above Garrison Point, shall comply with the "Regulations for preventing Collisions at Sea" made from time to time under the Merchant Shipping Act, except in so far as those regulations are inconsistent with the rules hereinafter contained.

NOTE.—Above Garrison Point, merchant and other private vessels will comply with the Medway Conservancy Byelaws.

Vessels not to approach Vessels carrying Royal or other Standard at Masthead.

2. No vessel shall unnecessarily approach within two cables of any vessel carrying the Royal or any other Standard at the masthead, when under way in the waters of the Dockyard Ports outside Garrison Point.

Vessels to keep clear of His Majesty's Vessels.

3. When one of His Majesty's vessels or other vessel in charge of His Majesty's Officers, under way within the limits of the Dockyard Ports, hoists "O" flag (International Code — Alphabetical) by day, or a red light by night, at the foremast head, all other of His Majesty's vessels present in the port shall hoist the Pilot Jack by day, or show position lights (two white lights vertical, 8 feet apart, hoisted at the Peak, or if no

gaff, hoisted abreast of the main-top in the middle line of the ship or on the ensign staff) by night, as a general warning. The Pilot Jack shall also be hoisted by day, or position lights by night, for the same purpose at Chatham Dockyard, and at the Signal Station at Garrison Point Fort, Sheerness; and all other vessels under way in the Dockyard Ports shall keep out of the way of the said vessel flying the "O" flag, or showing the red light at the foremast head; provided always that the said vessel shall be navigated with due care and at a moderate speed.

4. When any of His Majesty's vessels are about to enter or leave any of the docks, basins, jetties, &c., at His Majesty's Dockyard at Chatham, the Pilot Jack will be hoisted at the flagstaff at Locks for vessels entering or leaving the Locks; for vessels docking in Nos. 2, 3 and 4 Docks the Red Burgee will be hoisted on a staff fixed on No. 3 building shed. While either of these flags is hoisted all merchant and other private steam vessels and small craft propelled by steam or other mechanical power shall keep out of the way of the vessel which is being moved and also of the tugs which may be in attendance on her.

5. When any of His Majesty's vessels are about to enter or leave the basins at Sheerness the Red Burgee will be hoisted at the Harbour Sheers, and while this flag is hoisted all merchant and other private steam vessels and small craft propelled by steam or other mechanical power shall keep out of the way of the vessel which is being moved and also of the tugs which may be in attendance on her.

Vessels to keep clear of Dredger Anchors.

6. All merchant and other private vessels shall keep clear of the anchors of dredgers within the limits of the Dockyard Ports. Such anchors will not necessarily be buoyed, and may lie as far as 200 fathoms from the dredger to which they belong. Should a dredger be removed altogether from her anchors, the position of the anchors and moorings will be indicated by cylindrical buoys painted white and with a broad red band around the middle of the drum.

Vessel turning round.

7. When a steam vessel under way is about to turn round, she shall signify the same by four short blasts of the steam whistle in rapid succession, followed after a short interval, if turning with her head to starboard, by one short blast, and if with her head to port, by two short blasts, and whilst turning shall repeat such signal to any approaching vessel, which latter vessel shall take action to avoid collision.

Vessel not under Command.

8. When a steam vessel under way is, for any reason, not under command, or when it is unsafe or impracticable for her to keep out of the way of a sailing vessel, or when she is unable to manoeuvre as required by the Regulations, she shall signify the same to such sailing vessel or any approaching vessel by four short blasts on her steam whistle in rapid succession, and thereupon such sailing vessel or approaching vessel shall take action to avoid collision.

Lights and Signals for Dredgers.

9. A dredger when at work or in position